



THE GREAT COOKIE CONTEST



GAME INFORMATION AND INSTRUCTIONS

There's cookie craziness at the Cookie Factory this holiday season and we need your help!! Mrs. Fields and Famous Amos are at it again; this time over who will sell the most cookies this holiday season. Both of them think they can produce and sell the most cookies.

But before ship them off; they have to get them off the baking sheets and into the packages.

Can you help decide once and for all who can sell the most cookies and win the

THE GREAT COOKIE CONTEST?

You can if you are the **first** to clear your cookie sheet!

Here is how you play:


Game Summary:

Each holiday package sold gets 13 cookies (Baker's Dozen). You need to place each of your cookies in a square on your game board. Each square represents a number that can be the result of rolling two dice. Each time a player rolls the dice and the results match a number a cookie is on, the player can remove the cookie and put it in the cookie package.

YOU CAN ONLY REMOVE ONE COOKIE PER TURN.

Directions: Three rounds of play is suggested

- Distribute game pieces:
Player 1 – 13 Famous Amos chocolate chip cookies, baking sheet, and cookie tin
Player 2 – 13 Mrs. Field's double chocolate chip cookies, baking sheet, and cookie tin
- Each square on the game board represents a number 2 – 12. Each player will place cookies in a numbered square; one cookie per square.
- Each player must record cookie placement on their COOKIE SHEET; using a pen or pencil mark an **X** in a square where a cookie was placed.
- Taking turns, each player rolls the dice. If the dice results match a number one of your cookies is on, remove the cookie and put it in the cookie tin.
You can only remove one cookie per turn.
- On each turn, each player will record on their COOKIE SHEET in the tally section the number rolled.
- The player to put all their cookies in their cookie tin first is the winner!
- When the game(s) is over, complete the *After Game Data Collection & Analysis*

 To determine which player goes first – Roll one die; whoever rolls the higher number goes first. Roll as many times as necessary until one player has a higher number